

[Return to game](#)


Retired

Played by [Strobe](#)From the game [Story Yum: The Vore Game](#)


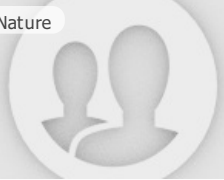

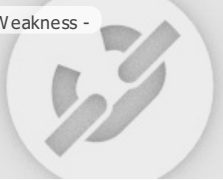

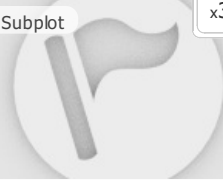
Stephanie and her sister Tzelle aren't real sisters, they're foster siblings from the same abundant household. But that doesn't mean they're not close. Separated by two years, Tzelle and Stephanie were the two girls of the family closest in age to each other. Both spent prodigious amounts of time exploring the countryside and competing with each other in good natured contests. Stephanie was never quite as athletic as her older sister, but Tzelle never had the same base confidence in herself - and never had the same issues with authority, either.


When Tzelle left for college, Steph spent the next two miserable years without her best friend. It only made perfect sense to go to same place. There was even a scholarship available that seemed too good to be true! That may still very well be the case, because her rebelliousness has already gotten her close to the stomach of a hungry predator - and two of her new friends in town weren't so lucky. That kind of thing leaves marks on a girl.

Adding fuel to the fire, her older sister isn't the same as she remembers. It might be the fur, or it might be how Tzelle is barely more than a voice in someone's head after *she* was eaten.

Stephanie knew college changed people, but she's way out of her element.

## Stephanie's Cards

<p> Nature</p>  <p><b>ORDINARY HUMAN</b></p> <p>You're a person like any other. Student, worker, maid, whatever. There's nothing particularly special about you. You're just trying to get by in a world where other people eat each other at the drop of a hat.</p>	<p> Weakness -</p>  <p><b>REBELLIOUS</b></p> <p>Authority doesn't sit well with you. You test the bounds of what you can get away with frequently.</p>	<p> Subplot <span>x3</span></p>  <p><b>STAY UNVORED</b></p> <p>You would prefer <i>not</i> to be eaten, unbirthed, cockvored, tailvored, stuffed down someone's cleavage, or whatever. Live and let live, that's your philosophy.</p>
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 Goal x2



**CONSIDER KITSUNES**

You've found your way into a mysterious world of magic, kitsunes, and people eating each other. You want to learn more about them (and possibly about being them).

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Played by [sansuki](#)

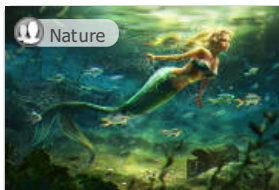
From the game [Story Yum: The Vore Game](#)

Sometimes, the small population of mermaids offshore just gets a bit too... stale for a young woman on the rise. Looking around, she knew all the bays and inlets, she'd eaten all the local fish (and one local fisherman, notably; her family was still a bit upset about having to stay away from boats looking for the 'missing' man for a few weeks), knew all the local men... the only thing for it was to go up and out of the water. A couple other mermaids had done it, but never very many; the comforts of the sea were enough for most. Sabrina, though, wanted more. She spent as much time as she dared mastering the weak magic needed to change her pretty dark tail into a pair of ungainly legs, *more* time figuring out how to walk on them without crashing onto her face, and declared herself ready to go See The World.

The large amount of gold coins from various wrecks over the centuries helped, sure. That's how she's been keeping herself funded. And as soon as she got used to the dry air, what a world! So much variety in food, men, places, sights, smells- everything! She found a library, and spent days inside it devouring (metaphorically) dictionaries to cram more knowledge into her mind; that wasn't enough, so night classes it was. Dedicated to learning all she can, her appetite's only just begun to rouse itself. Mermaids typically eat fish up to their own size, and- naturally- live. Surprisingly roomy and tough tails keep food where it's meant to be until it's a part of her- it's a lot tougher with legs, of course, but she can usually get by. Or, in the worst case, invite meals back to her home with the double-large pool out back and high fence she keeps for relaxation and the occasional ability to digest a meal in comfort. There's just something about a live meal wriggling down a throat that calls to the base instincts of a mermaid, really.

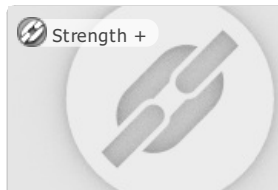
Pretty among mermaids, she was gratified to find out she was also a 'looker' in air. Sabrina hasn't revealed herself to many- or, really, any that didn't very quickly find out the hard way she wasn't the silly, naive college girl she seemed to be. With all the *others* getting to be who they were, though, Sabrina's starting to entertain dangerous thoughts of letting her 'secret' out to more people in defiance of her promise to her family. After all, all these people she's met are so... nice!

### Sabrina's Cards



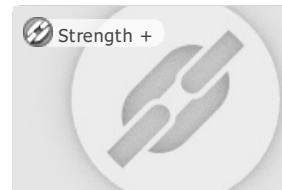
**MERMAID**

A creature of the sea- only it turns out that there's a lot better educational opportunities (and food, and men, and the wonder of feather beds) up on the surface for those who master the simple trick of being able to shift ...




**CHARMING**

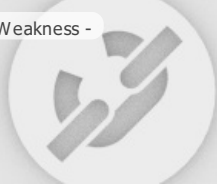
Attractive, persuasive, and likable.



**WILD**

*Fill this in during play to introduce a new Strength.*

 Weakness -





**NAÏVE**  
Inexperienced and perhaps too trusting. Perhaps you're not from the human world.

 Weakness - x2





**WILD**  
*Fill this in during play to introduce a new Weakness.*

 Subplot x5





**GET AN EDUCATION**  
If you just wanted to know what others knew, you'd have stayed home and ate sushi. You want to learn all about the world, its highs, its lows, and its dining opportunities alike.

 Asset



**FLUTE OF CHAMPAGNE**  
It's complimentary. A ticket to tipsiness for you or a friend.

 Goal x5



**GO TO CLASS**  
It's hard to get ahead in life without showing up. College is no exception.






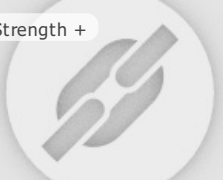

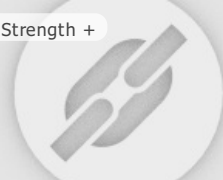

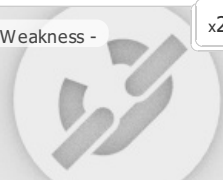

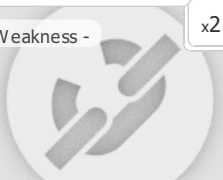

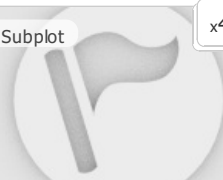
Played by [OmeQuicksilver](#)


From the game [Story Yum: The Vore Game](#)

A naga who grew up in the deserts of the south west, like much of her people Nakahi spent her early life hiding what she really was. Learning to live amongst the "two legs" as one of them, before the knowledge of humanity not being alone on the world got around. Nevertheless she still finds it useful to maintain the disguise. Kitsune and Neko's may get free passes for being adorable, but people tend to still get unnerved, if not downright hostile at the sight of a snake woman who can uppercut an ox. And even less so when said snake woman eats the ox....and the farmer...and his daughter. It takes alot of food to fill up a several hundred pound naga, even if they're busy not looking like one.

But that has allowed her to roam the world relatively worry free. Going from odd job to odd job, wherever the winds take her. One month she's a construction worker in a big city, a few months later she's a security guard at a mall, or a substitute teacher at a public school. The worlds to big a big place to not see, and any trouble along the way is just the next snack in disguise.

### Nakahi's Cards

 Nature  <b>NAGA</b> You're a Naga, human up-top, some kind of serpent below. And you've got the appetite to match your size, and you know snakes never really stop growing.	 Strength +  <b>STRONG</b> Strong of body.	 Strength +  <b>WILD</b> <i>Fill this in during play to introduce a new Strength.</i>
 Weakness - <span>x2</span>  <b>VORACIOUS APPETITE</b> You're always hungry (or whatever the equivalent is for your style of vore), and chances are very good that any new person you meet will end up in your stomach—or some other part of you—if you're not careful.	 Weakness - <span>x2</span>  <b>WILD</b> <i>Fill this in during play to introduce a new Weakness.</i>	 Subplot <span>x4</span>  <b>EXPLORE!</b> Go where you've never been before and share your experiences through song and story.



**GO TO CLASS**

It's hard to get ahead in life without showing up. College is no exception.